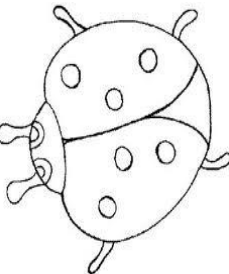
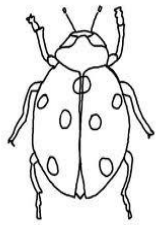



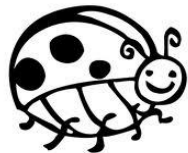
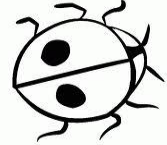
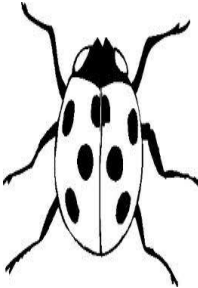


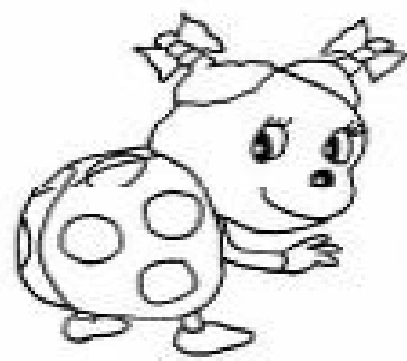


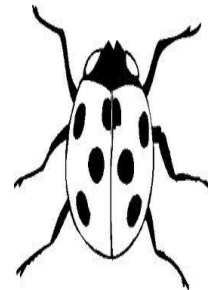
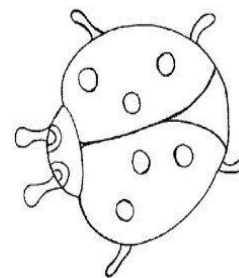
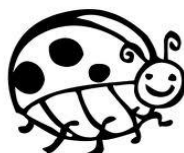
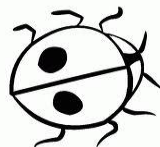
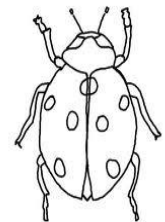
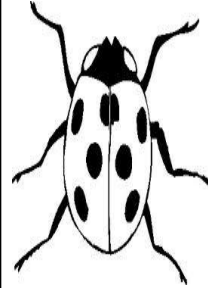
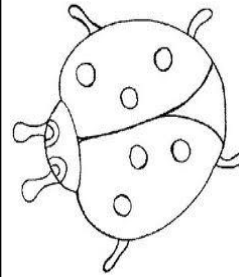
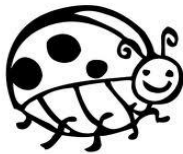
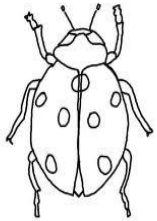
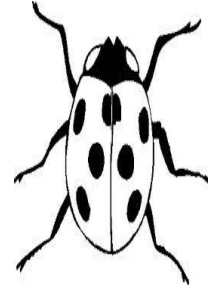
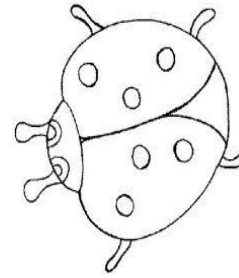
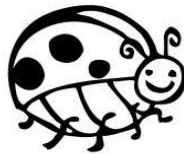
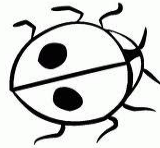
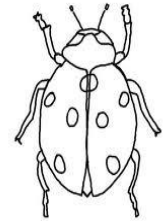
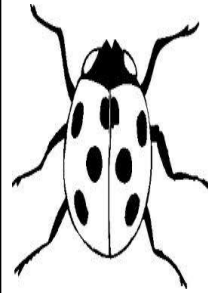
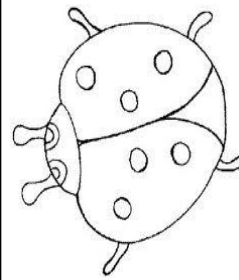
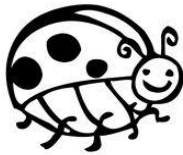
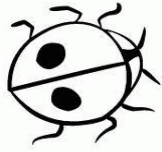
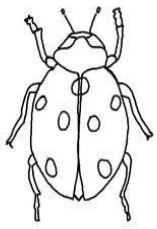
**Prélecture PS:** discriminer  
des images identiques



CONSIGNE 1: Place les coccinelles sous leur modèle

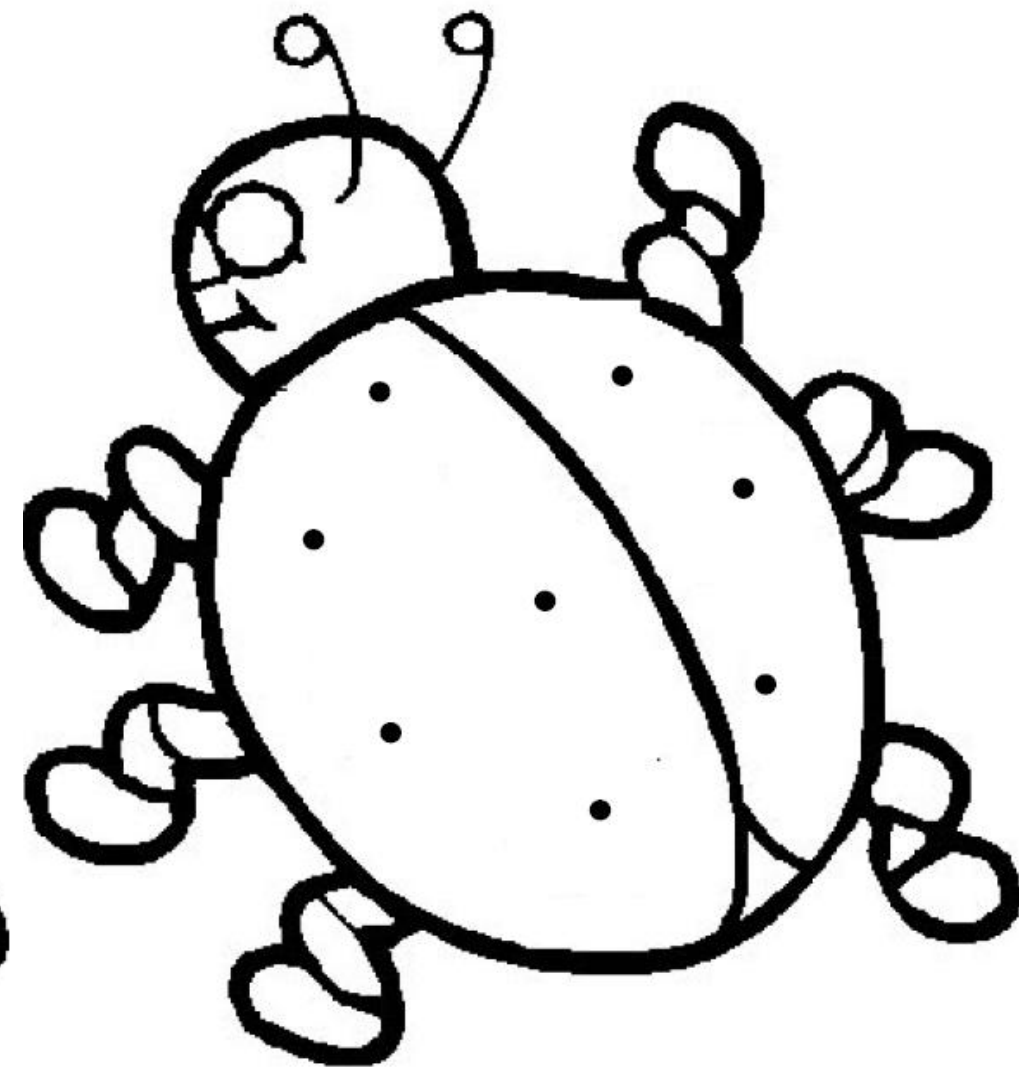
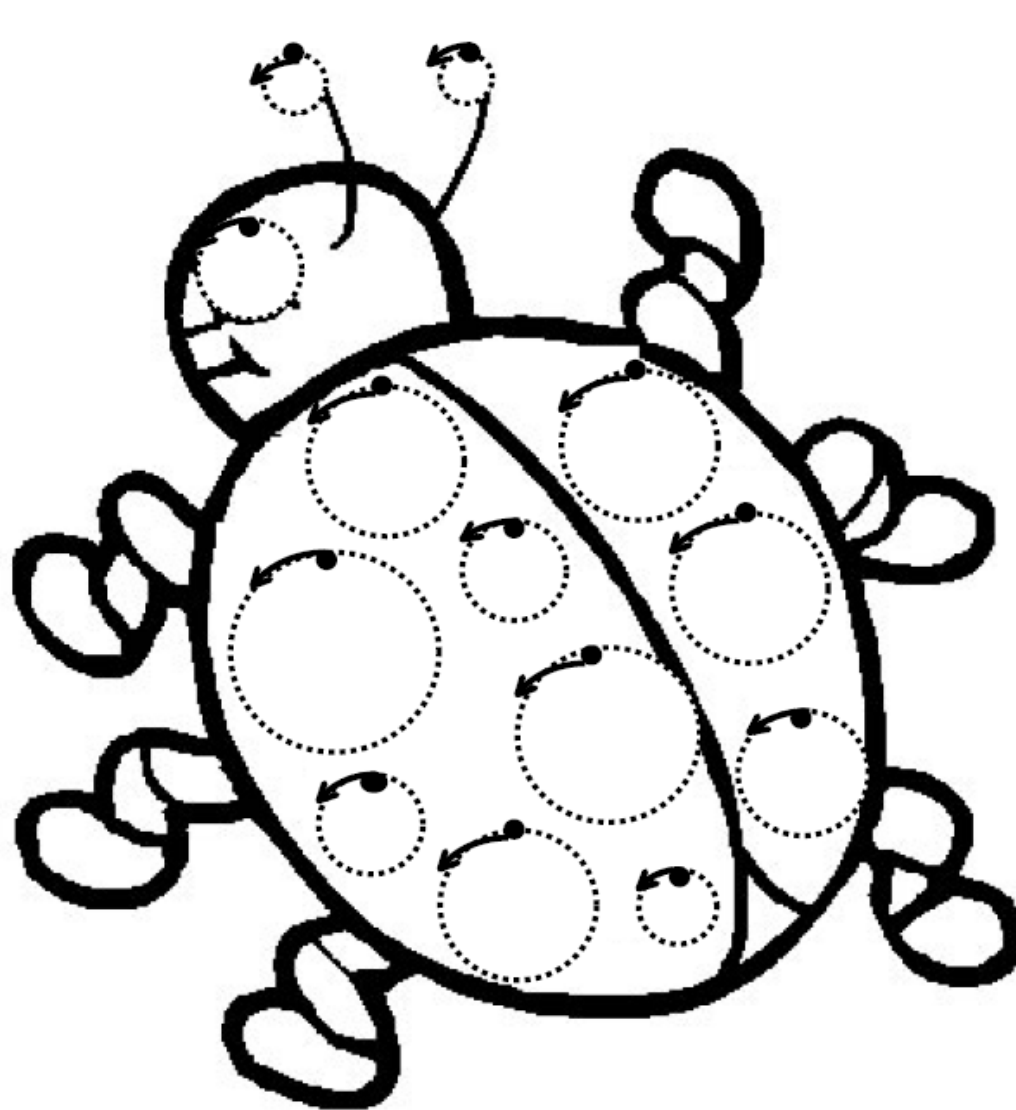
							







CONSIGNE 1: Dessine les ronds sur le dos de la coccinelle





**Logique TPS:** discriminer 2 collections



CONSIGNE 1: Colle une gommette rouge sur belle et une noire sous la sorcière





**Logique TPS:** discriminer 2 collections

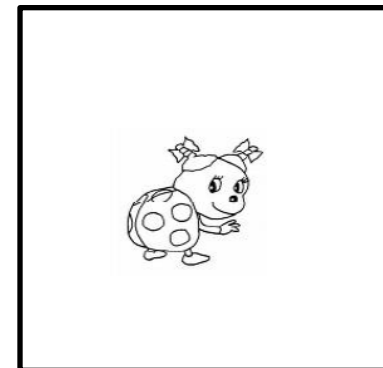
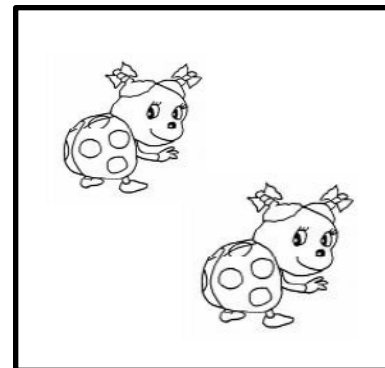
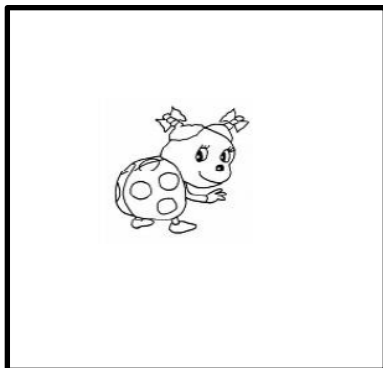
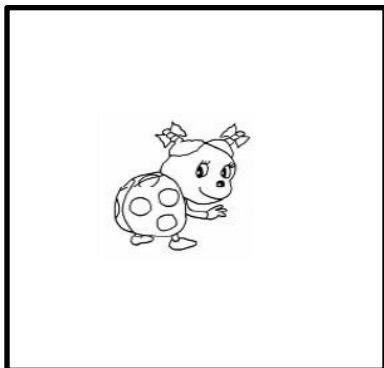
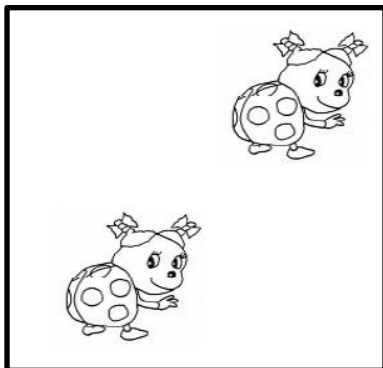
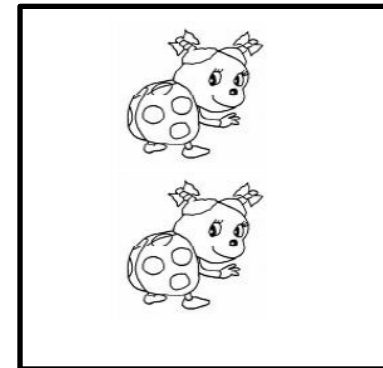
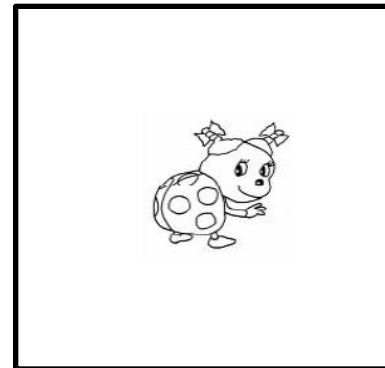
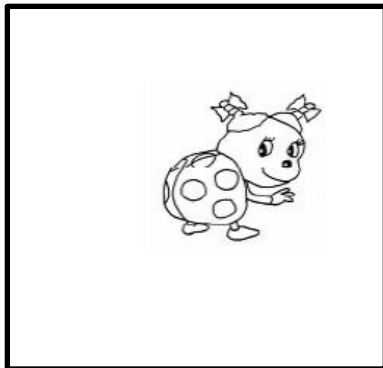
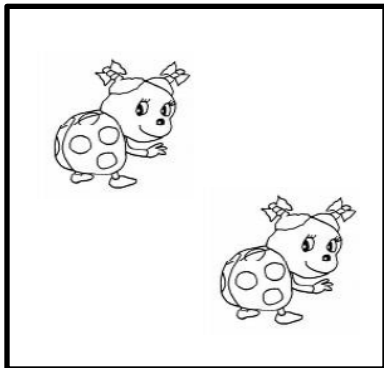
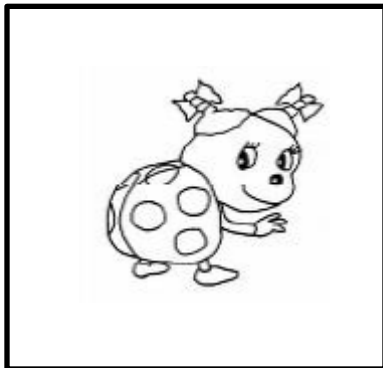
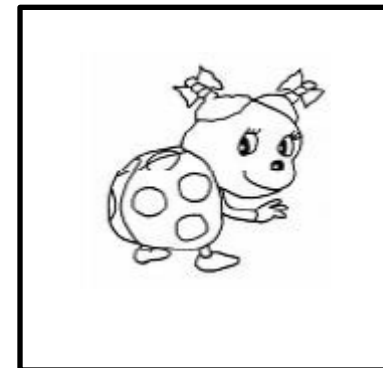
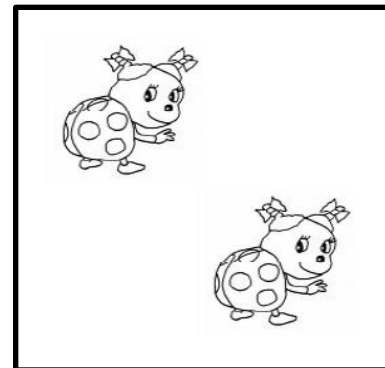
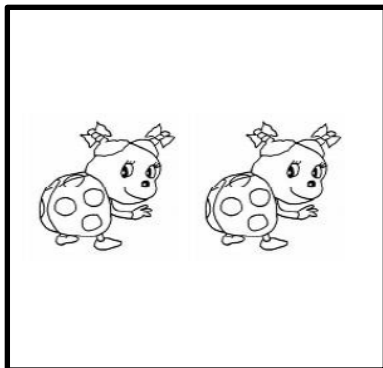
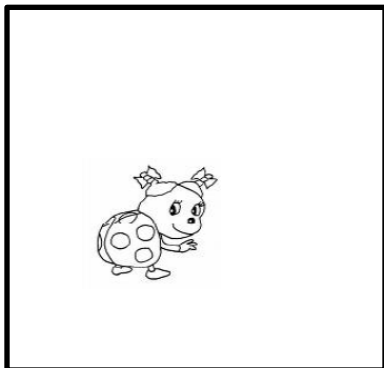
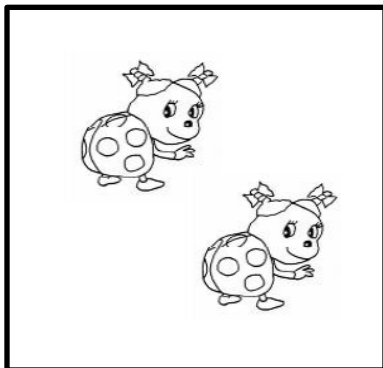


CONSIGNE 1: Colle une gommette rouge sur belle et une noire sous belle transformée





CONSIGNE 1: Colorie les cases où il y a deux coccinelles.





CONSIGNE 1: Aide belle à voler en évitant les baguettes magiques.

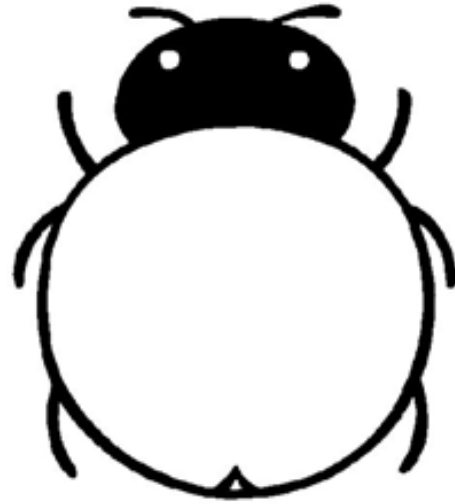
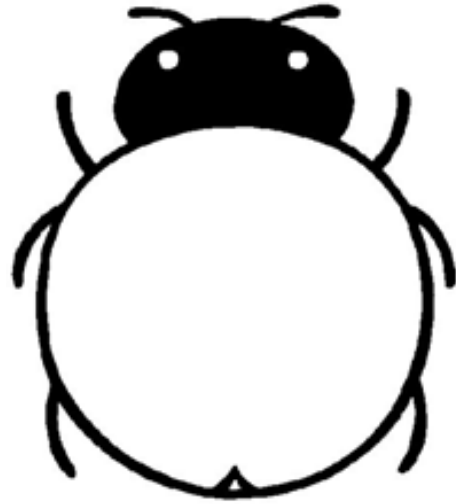
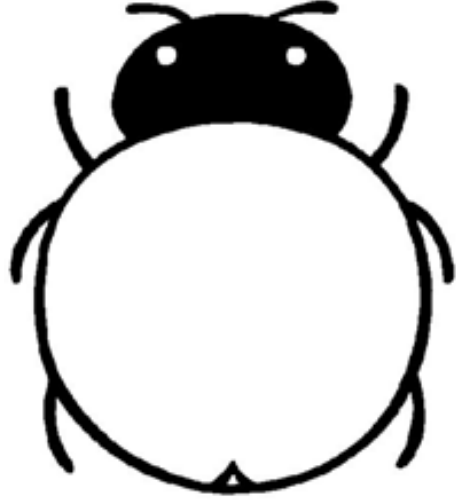
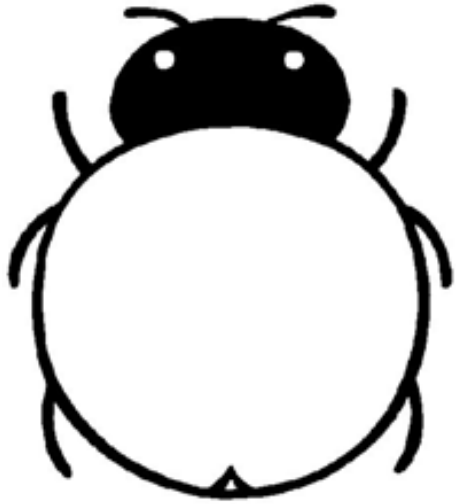
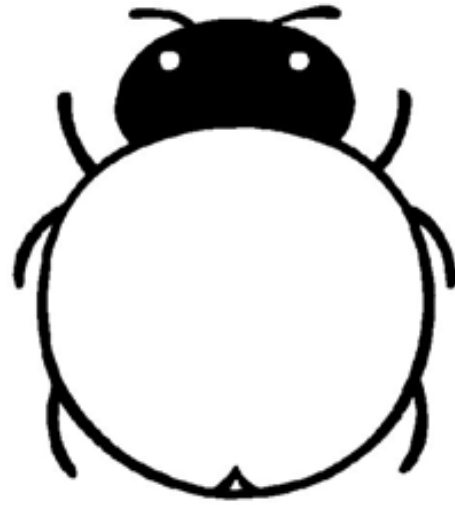
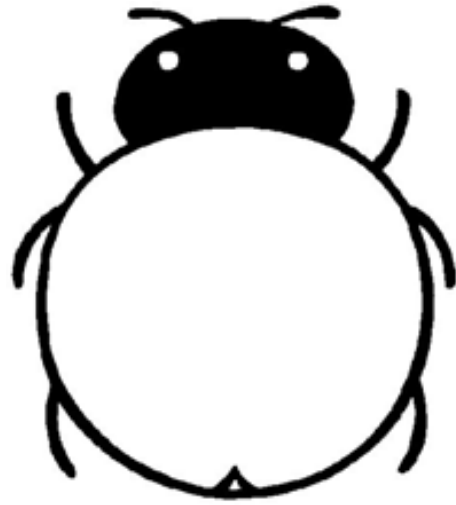
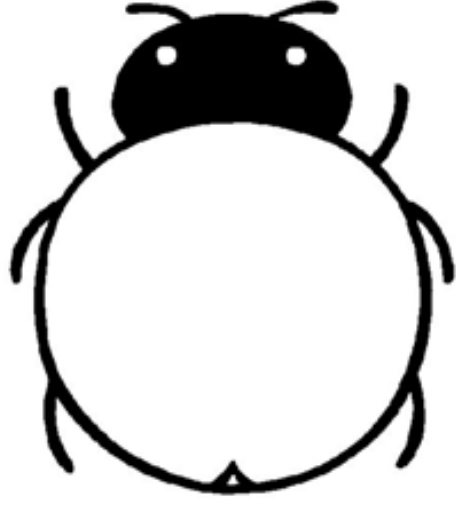
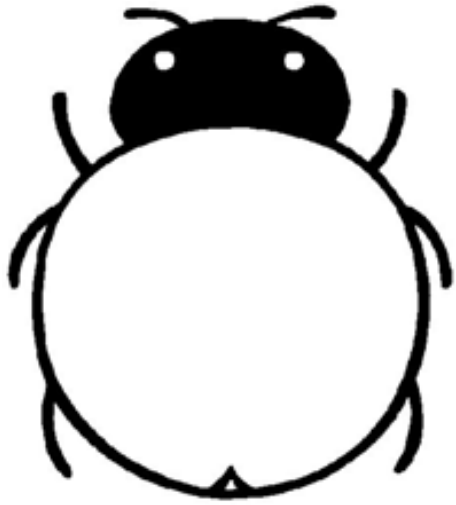








CONSIGNE 1: Décore les ailes des coccinelles comme les modèles.





CONSIGNE 1: Décore les ailes des coccinelles comme les modèles.

1	2	3
●	● ●	● ● ●

